

BIG DANCE THEATER'S "ANTIGONE" TECHNICAL RIDER

Big Dance Theater's *Antigone* (The Company) is a live dance show with playback and live vocals. The Company travels with 2 Directors, Stage Manager/Lighting Director, Sound Engineer and 5 performers (9 people).

The Company carries its own costumes, sets, and props. The Company requires that the Presenter provide theatre, lighting equipment, sound system, soft goods, and crew. The Presenter agrees to provide the Company production manager with the following data at least six (6) months before the presentation: theater ground plan, section plan sightlines, circuit plan, a list of operational lighting and sound equipment with a description of the light control equipment and sound board, and a general description of the theater: type, seating arrangement and capacity, union circumstances, stage floor condition, etc.

THE COMPANY DOES NOT CARRY A YELLOW CARD. IATSE stagehands are not required. If local rules specify their use, all necessary negotiations with the local and all expenses incurred remain solely between the Presenter and the local and will not affect the Company. Presenter agrees to obtain and pay for any and all local work permits, union fees, taxes and other local licenses that may be required for the company to carry out the performances and residency activities covered by this agreement.

I. TECHNICAL DIRECTOR

The Presenter agrees to provide an English-speaking Technical Director with decision-making responsibility to be present, responsible to, and accessible for consultation with the company at all crew calls.

II. BASIC SET-UP

- A. Stage size. The Company requires a minimum stage area of 50 feet (15.25m) wide x 40 feet (12.5m) deep.
- A. Floor. The dancing surface must be wood, not laid directly on concrete. All nails must be removed, holes plugged, unused floor pockets covered, and the floor leveled and taped where necessary.
- B. Dance Floor. The theater must provide enough grey dance floor (marley) to create a 30' X 27' rectangle.
- D. Pipes, Draperies. The Company does not carry any draperies for masking. The theater must provide 4-6 pairs of black velour legs. The number and dimensions of the legs, will determined by the stage size.
- B. Hanging Points. If the theater does not have a fly system, there must be 5 hanging points at the US edge of the marley for 5 fabric "columns" with tire "capitals" and "pedestals".

III. LIGHTING

The Company does not carry lighting equipment. The theater must provide, at minimum:

- 1 Control board (memory only)
- 256 Dimmers @ 2.4kw or higher
- 45 50 degree Ellipsoidal (Profile)
- 93 36 degree Ellipsoidal (Profile)
- 25 26 degree Ellipsoidal (Profile)
- 5 19 degree Ellipsoidal (Profile)
- 2 Twin Spin gobo rotators
- 30 ETC Parnels (or 1K 6" fresnels)
- 3 Cyclorama color washes, depending on setup of theater (500-1000W/lamp)
- 8 15 foot (4.5m) high booms (towers)
- 2 6-foot (2m) high booms (towers)
- 5 Pin spots (acl)

All color Media as specified on company plans

Cable as necessary for Company plot, appropriate color frames, hardware, etc.

Equivalent lighting equipment may be substituted for this inventory subject to the approval of the Company production manager. This will depend on size and height of theater.

IV. SOUND.

House Mix Position – Center placement preferred

Sources: Company travels with SFX computer playback system – however, for backup:
2 decks – 2 CD players with autopause - (Numark, Denon) dual CD player

Other sources:

- 2 Wireless handheld UHF microphones (Shure, Sennheiser)
- 2 Wireless Lav UHF microphones (Shure, Sennheiser)
- Fresh batteries for all mics for every show
- 1 AKG 414 with windscreen
- 1 SM 58
- 2 Shotgun/condenser microphones – SM81 or AT equivalent (or ME66)
- 2 mic stands with boom arms
- 1 Lexicon Reverb unit (PCM91 or MPX1)

Mixer: 24x8x2 mixer with 6 aux sends (allen and heath or Soundcraft preferred)

Speakers/Amplifiers:

- 2 mixes - FOH left and right; 4 main biamped cabinets (UPA1 or equivalent)
- 1 mix - FOH Center Cluster, 2 biamped cabinets (depends on main house system)
- 2 mixes - 4 Monitors onstage, wing 1 and 3, 10 feet off the ground - AE3, DS8 or equivalent
- 2 mixes - 2 cabinets in rear of house, left and right
- 2 mixes – 2 cabinets upstage – UPA 1 or equivalent
- 1 mix - Subwoofer - 650P or equivalent (does not need to be self-powered)
- Equalizer on each mix if possible - 31 band
- Crossover for Subwoofer

Note: Numbers of speakers per mix may change with size of venue. Number of mixes, however, will be the same.

The Company relies on the Theater's intercom system for the communications between the Company Production Stage Manager and the stagehands during cueing and performance. Presenter agrees to provide an intercom system between stage left, stage right, sound operator, light board operator, fly gallery, and a house position for cueing.

V. WARDROBE

The theater must provide the following:

- Wardrobe work area convenient to the stage and dressing rooms
- Iron and ironing board
- Access to washing machine and dryer
- Wardrobe person as part of show crew

VI. DRESSING ROOMS

The Company requires the following:

- 1 Dressing room for directors
- 2 Dressing rooms for dancers (5 dancers)
- 1 Dressing room for company staff

Dressing rooms need to be clean and equipped with the following:

- Chairs and make-up tables with mirrors and lights for each dancer
- Hanging racks for clothes and costumes
- Non-public bathroom facilities (in or near the dressing rooms)
- Security for dressing rooms and backstage area

VII. WORK SCHEDULE

- A. Prior to the Company's arrival, the stage must be cleared of extraneous items and clean, and the dressing rooms ready. The light plot must be hung, circuited, colored and soft patched. The masking must be hung.
- B. The Company set-up requires 12 working hours on the day preceding the first performance, 8 working hours on the day of the opening performance, and 4 hours on stage on each subsequent performance day.
 - A. The Company must strike and load-out immediately following the final performance.
 - B. All personnel must be professional caliber and thoroughly familiar with the equipment in the theater. The crew must be the same persons for both rehearsal and performance. It is essential that lights and soft goods be pre-hung according to the light plot, prior to the Company's arrival.
- C. The minimum schedule and crew requirements are:

Two days before the first performance

Pre-Hang - Crews according to need

The day before the first performance

9am-1pm	Load-in – 4 carp, 4 elec
1pm-2pm	Lunch
2pm-6pm	Continue Load-in/begin focus – 1 carp, 4 elec, 2 sound
6pm-7pm	Dinner/Sound Check – 2 sound
7pm-11pm	Finish focus – 1 carp, 4 elec

Day of the first performance

9am-1pm	Write Light Cues – SHOW CREW – 1 Electrician, 1 Stagehand, 1 Wardrobe, 1 Sound (our person runs sound)
1pm-2pm	Lunch
2pm-6pm	Dress Rehearsal – SHOW CREW
6pm-7pm	Dinner
7:00pm	Show Call/Preset SHOW CREW
7:30pm	House Opens
8:00pm	Curtain – SHOW CREW 65 minutes approx.

Day of subsequent performances

2pm-6pm	Work onstage TBA
6pm-7pm	Dinner
7:00pm	Show Call – SHOW CREW
7:30pm	House Opens
8:00pm	Curtain – SHOW CREW 65 minutes approx.

Following final performance

9:15pm-2am	Strike	6 carp, 3 elecs, 1 wardrobe
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The actual crew calls may vary depending on the theater's facilities and local work schedules. The Company production manager in consultation with the theater technical director will determine the actual crew calls. THESE NUMBERS ASSUME THE LIGHTS AND MASKING WILL BE HUNG PRIOR TO THE COMPANY'S ARRIVAL. In North America, these numbers assume non-union labor. If IATSE labor is employed, Company is not responsible for costs relating to the increase of minimum crew calls over the numbers described above. The Company warrants that it is not a Yellow Card Attraction.

VIII. HEATING

The air in the theater (stage and dressing rooms) must be kept warm and draft-free. The AGMA (dancer's union) contract requires that the temperature be between 65 and 90 degrees Fahrenheit (19 and 32 degrees Centigrade). The Company prefers a temperature of 75 degrees Fahrenheit (23 degrees Centigrade).

IX. PARKING

If the company must travel from hotel to theater in self-driven vehicles the theater must provide parking for those vehicles near the theater.

X. WATER

The Company requires 12 quarts (12 liters) of purified, bottled, non-carbonated drinking water for each rehearsal and/or performance day. THE WATER MUST BE IN INDIVIDUAL BOTTLES, NOT IN A WATER COOLER. The company prefers 1.5 liter bottles as they are the most efficient.

The Company requires 5 lbs. (2.5kg) of loose, chipped or cube ice in a cooler to be placed backstage by the beginning of each performance and/or rehearsal. This ice is used in case of injury; it is not to cool the water or other drinks.

XI. TRANSLATOR

If the crew is not English speaking the Company requires a translator who should be familiar with technical theatrical terminology and practices in both languages. The translators will be required for all Company and technical production activities from the time of the Company's arrival in the city through departure.

These Basic Requirements constitute a portion of the contractual arrangement between both the company and the presenter. Please indicate your acceptance of the Basic Technical Requirements.

For Big Dance Theater

Date

For the Presenter

Date